

# MP3

The compression format that changed the music world



Francisco Pinto

# 1. History of MP3

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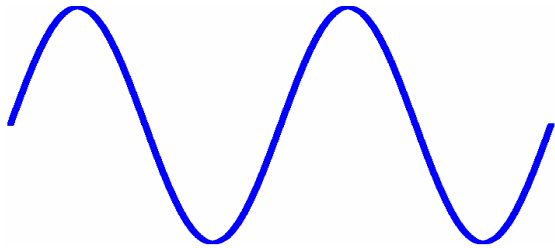
## Timeline

- **1924**, J. Egan, H. Hake and R. Ehmer discover the masking principle.
- **1983**, Prof. O. Bonello, from University of Buenos Aires, initializes the research on perceptual audio coding.
- **1988**, J. Johnston, from Lucent Technologies, receives the first patent on perceptual audio coding.
- **1989**, Fraunhofer-Gesellschaft Institute receives a German patent for MP3.
- **1992**, MP3 is standardized by the Moving Picture Experts Group (MPEG).
- **1995**, Fraunhofer researchers unanimously vote for .mp3 as the file-name extension for MPEG Layer 3.
- **1996**, The popular MP3 decoder Winamp is released on the internet.
- **1998**, Diamond Multimedia releases the first portable MP3 player.

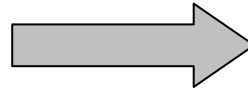
# 2. Evolution of Audio Storage



## Vinyl Record



Analog signal



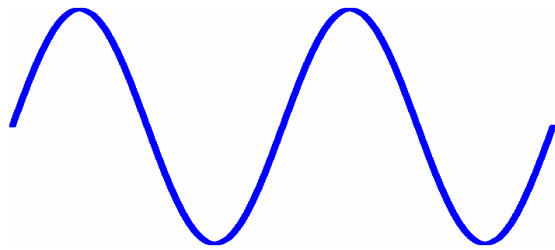
**Vinyl  
recording**



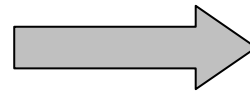
# 2. Evolution of Audio Storage



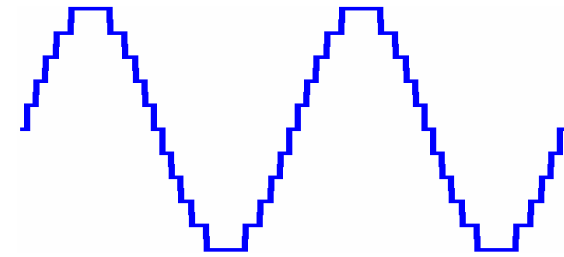
## Compact Disc



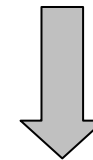
Analog signal



**Sampling and  
Quantization**



Pulse-code modulated signal



**Reed–Solomon  
error correction**

**0100110111001001**

Scrambled Bit stream



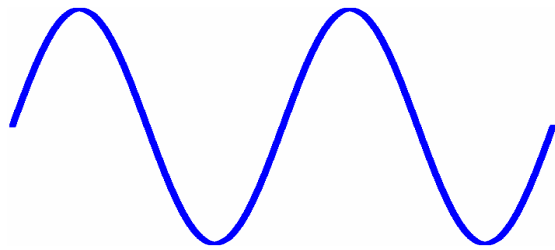
**CD burning**



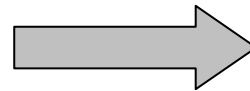
# 2. Evolution of Audio Storage



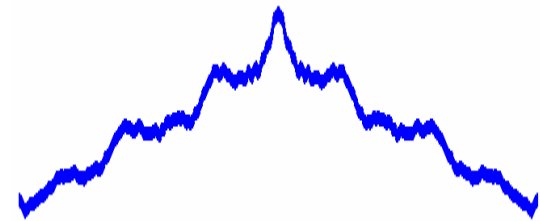
## Spectral Coding



Analog signal



Sampling and  
FFT



Signal spectrum



Bit allocation

**0100110111001001**

Bit stream



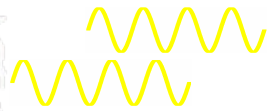
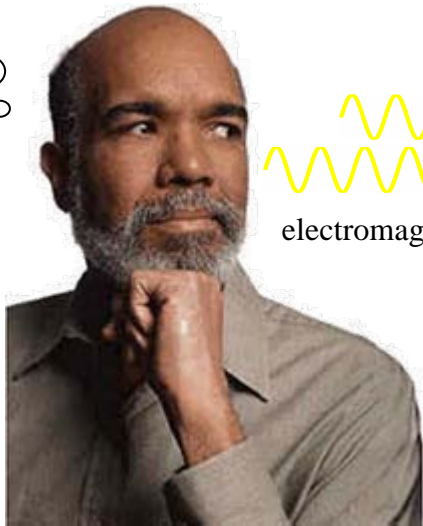
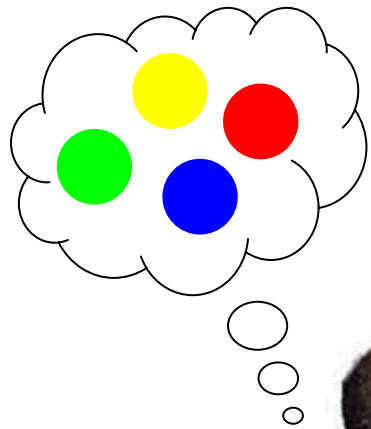
HD Storage



# 3. Sound Perception

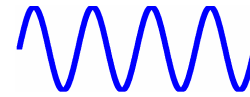


## What is sound?



electromagnetic wave

Color perception



pressure wave

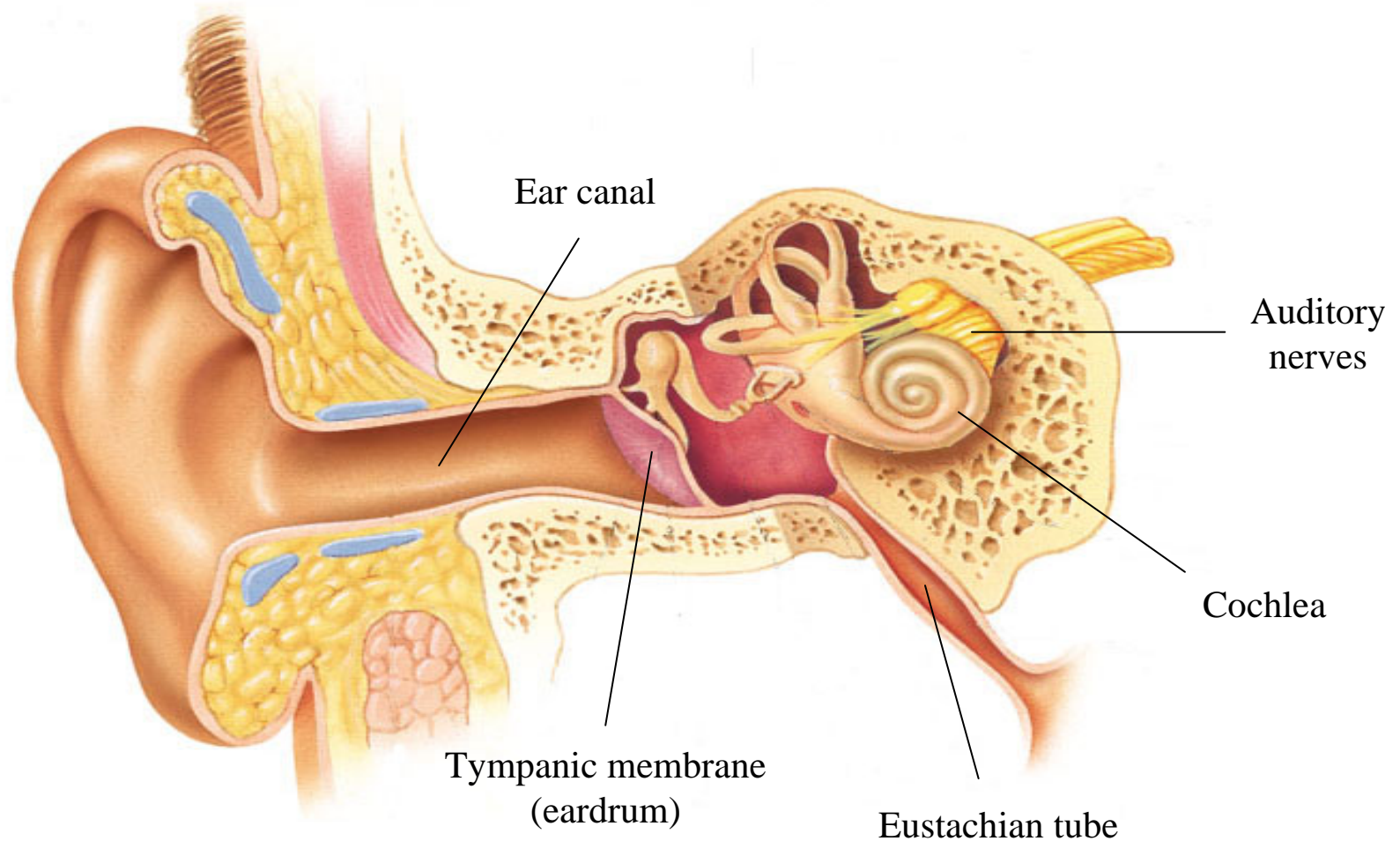


Music perception

# 3. Sound Perception



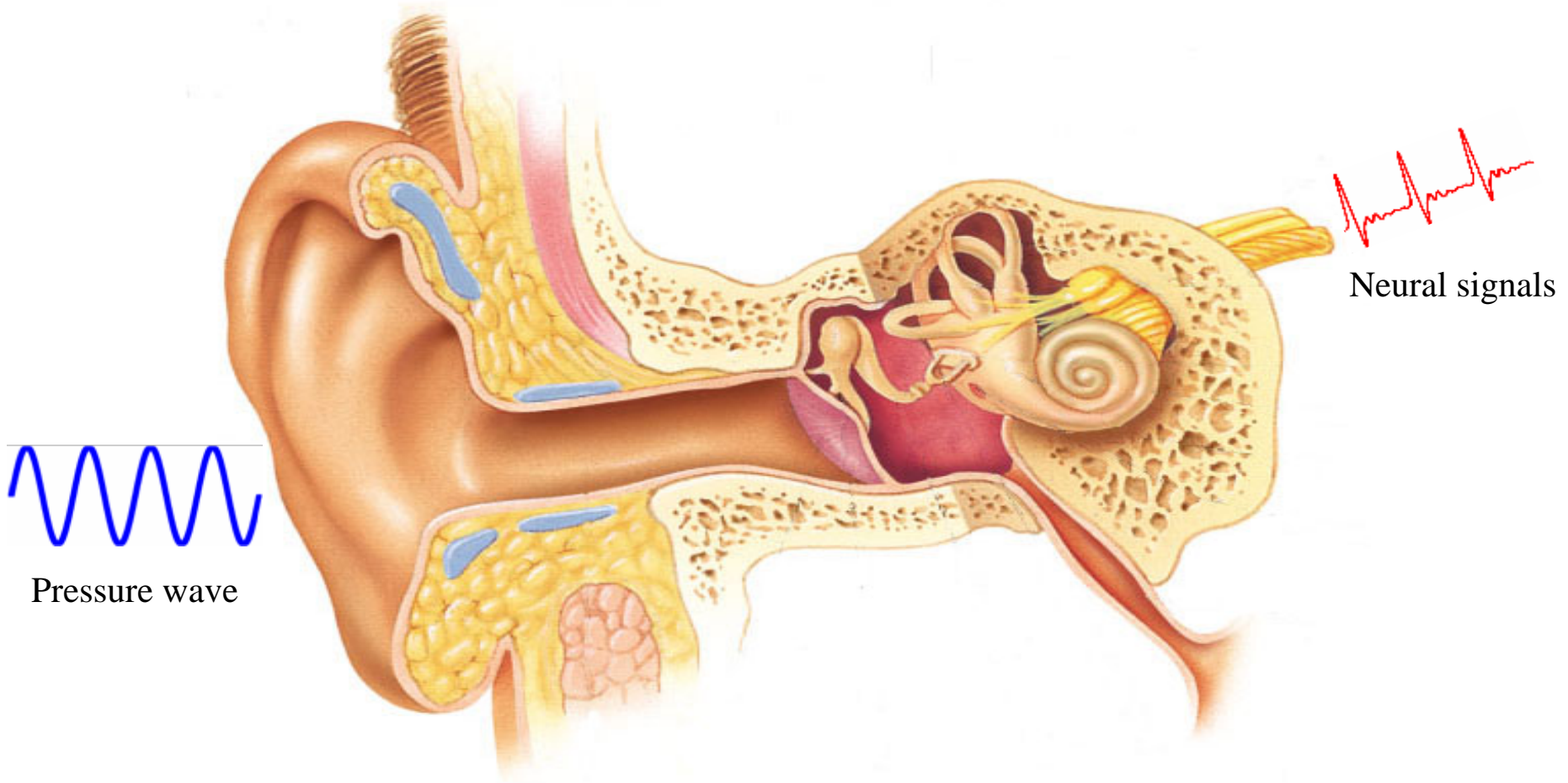
## Inner ear structure



# 3. Sound Perception



## Signal processing in the inner ear



Pressure wave

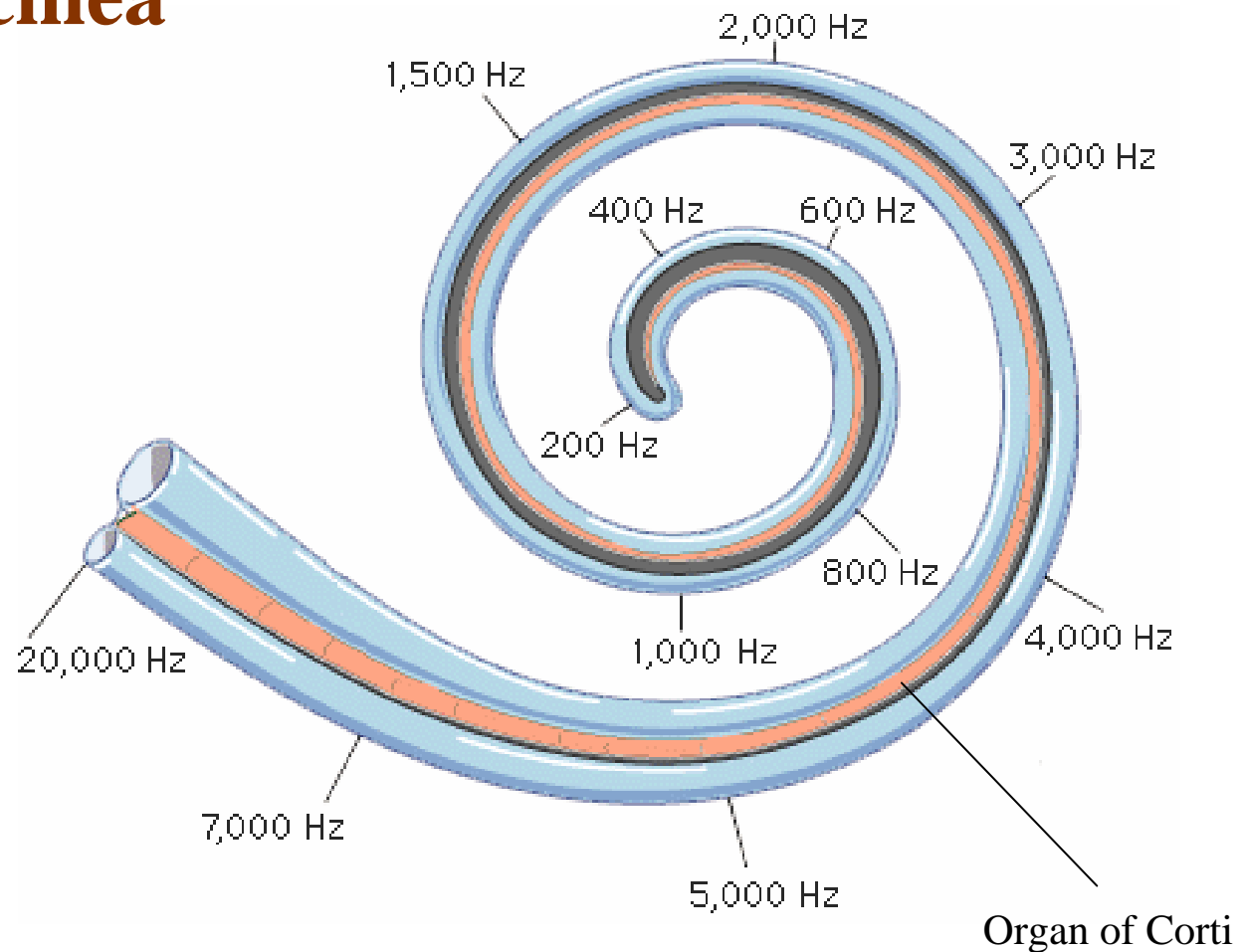
Neural signals



# 3. Sound Perception



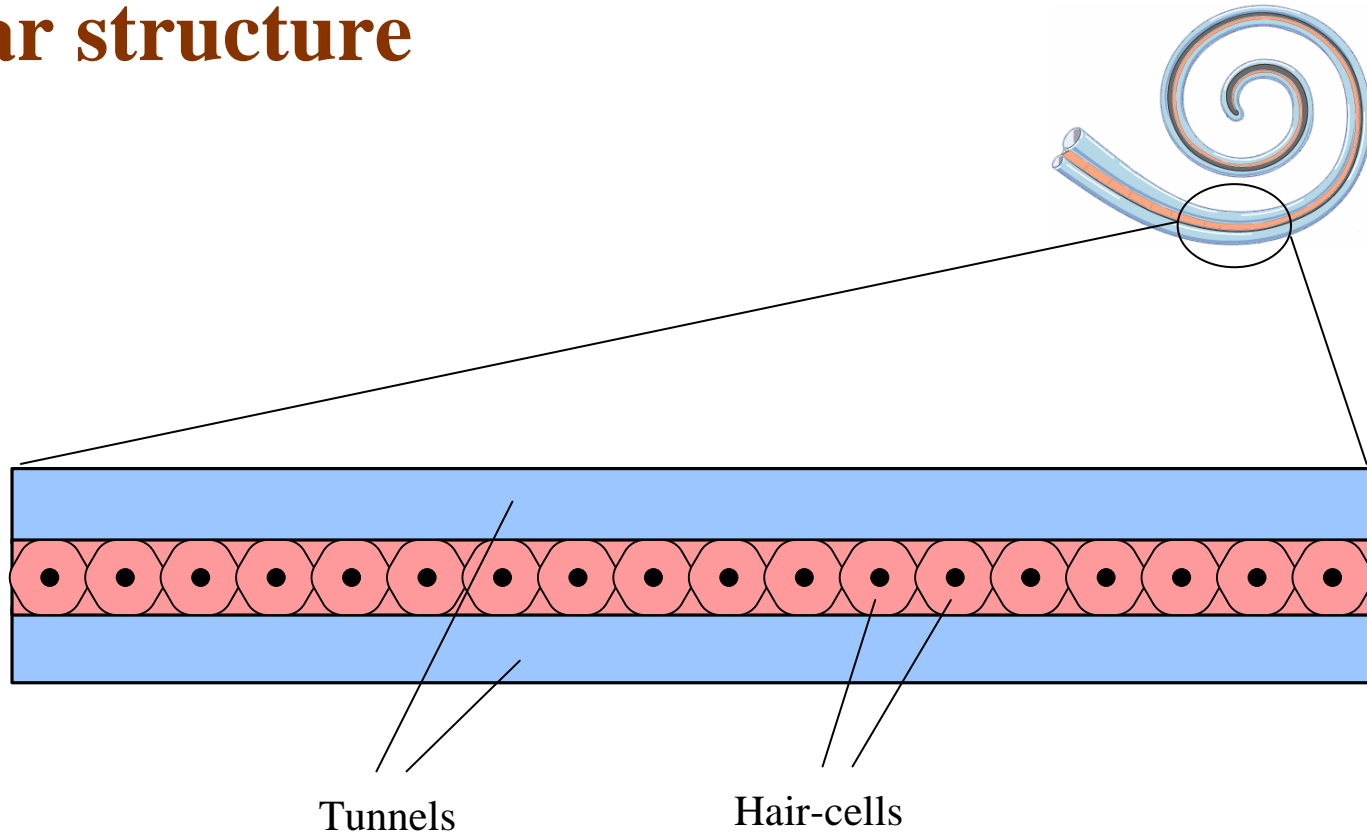
## Frequency distribution along the cochlea



# 3. Sound Perception



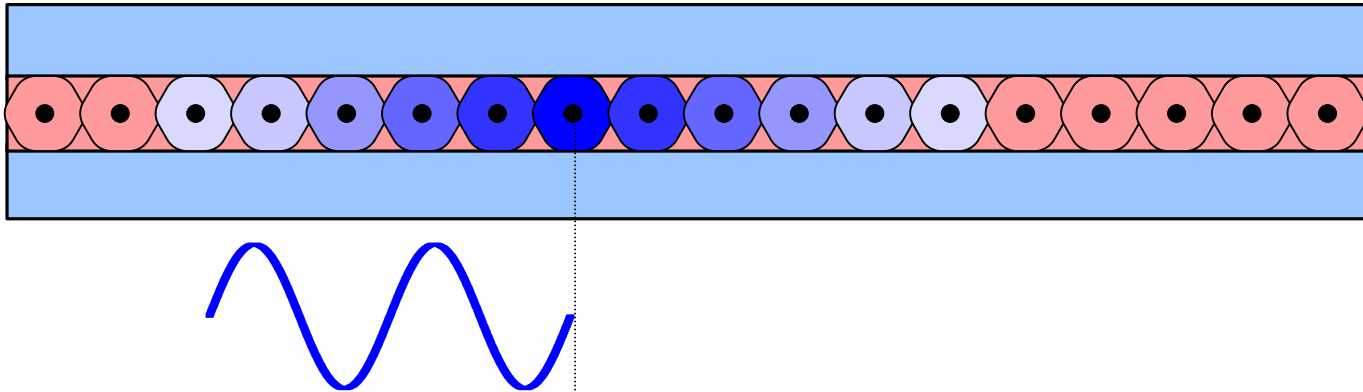
## Cochlear structure



# 3. Sound Perception



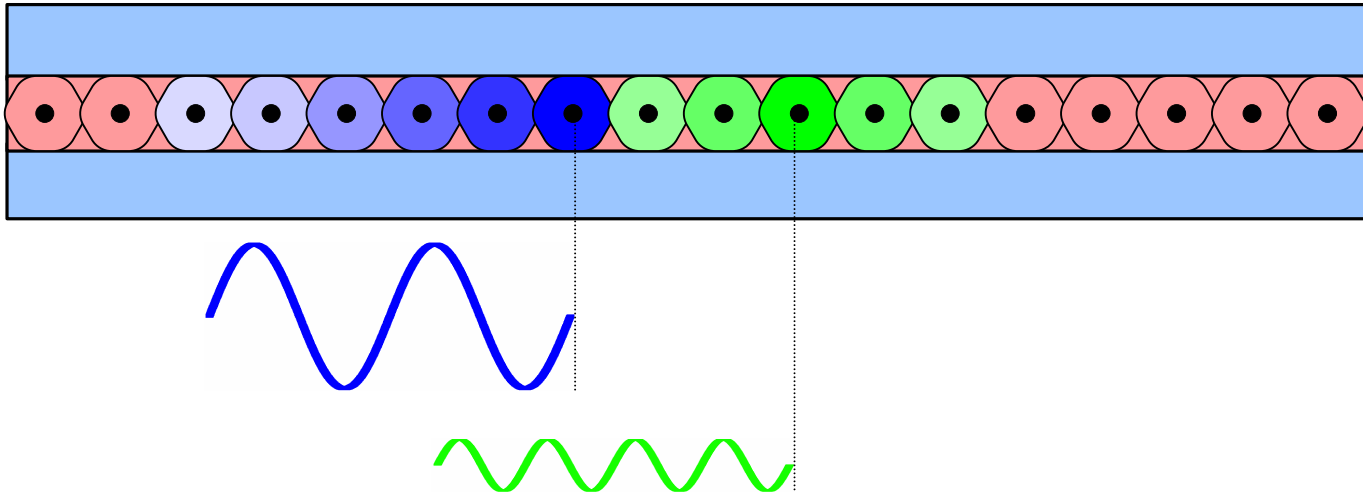
## Hair-cell stimulation



# 3. Sound Perception



## Hair-cell stimulation

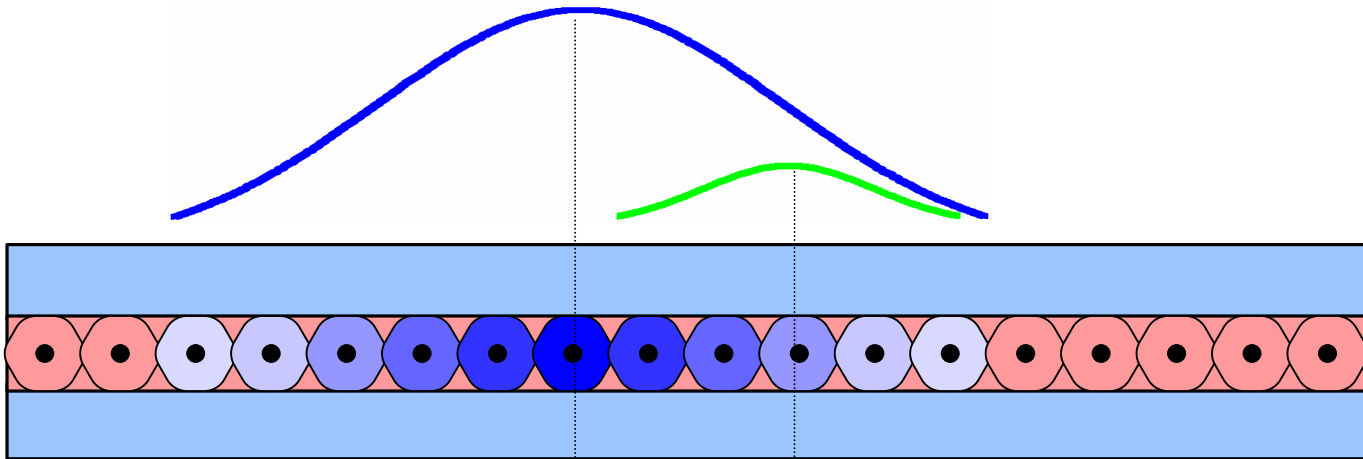


# 3. Sound Perception

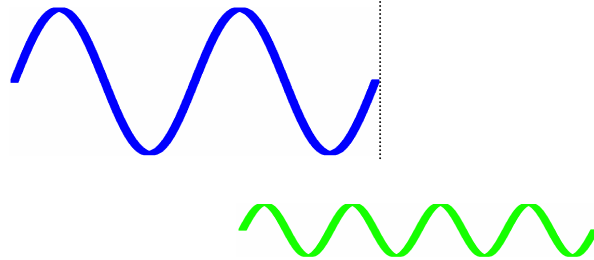


## Frequency masking

Magnitude  
of the stimuli



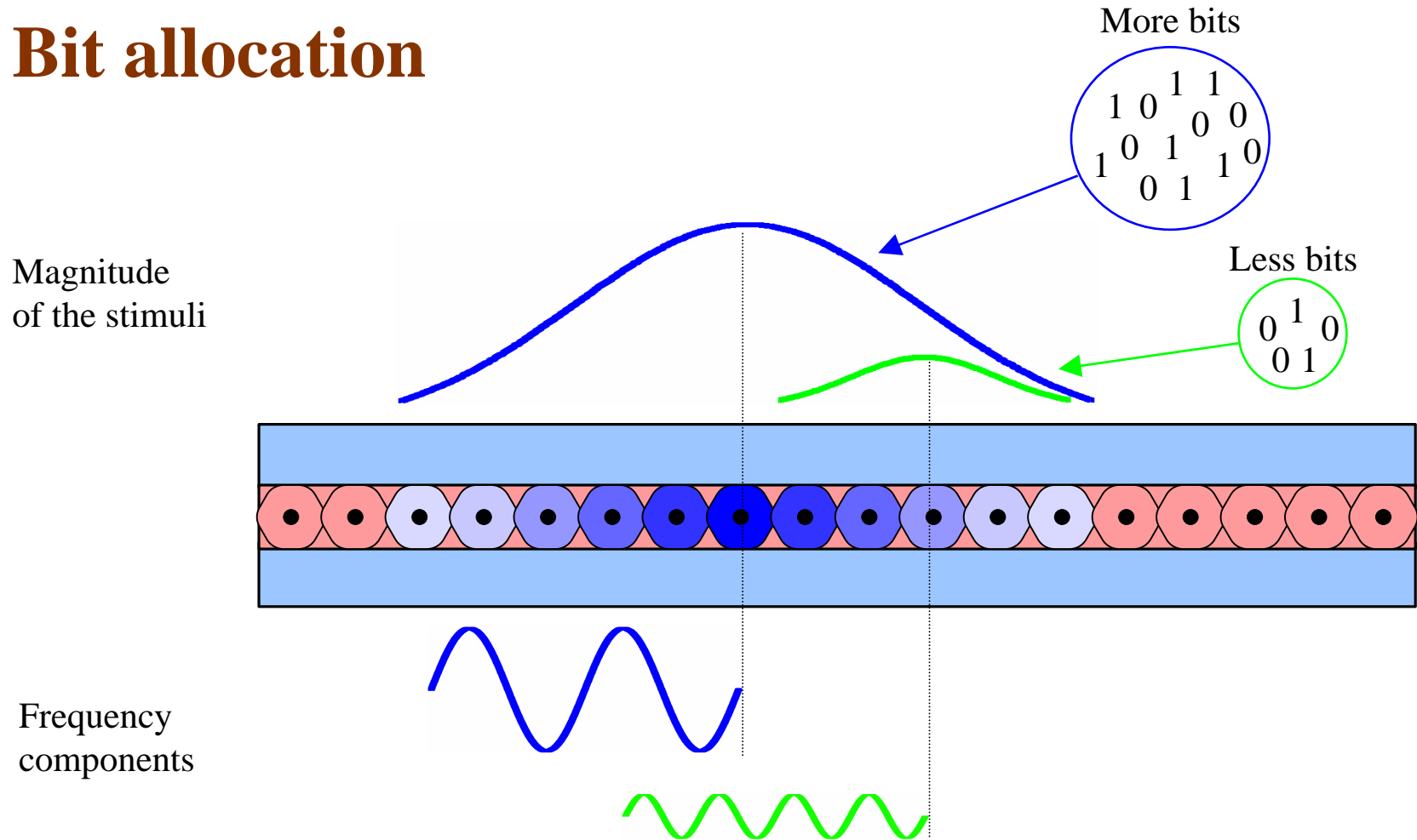
Frequency  
components



# 3. Sound Perception



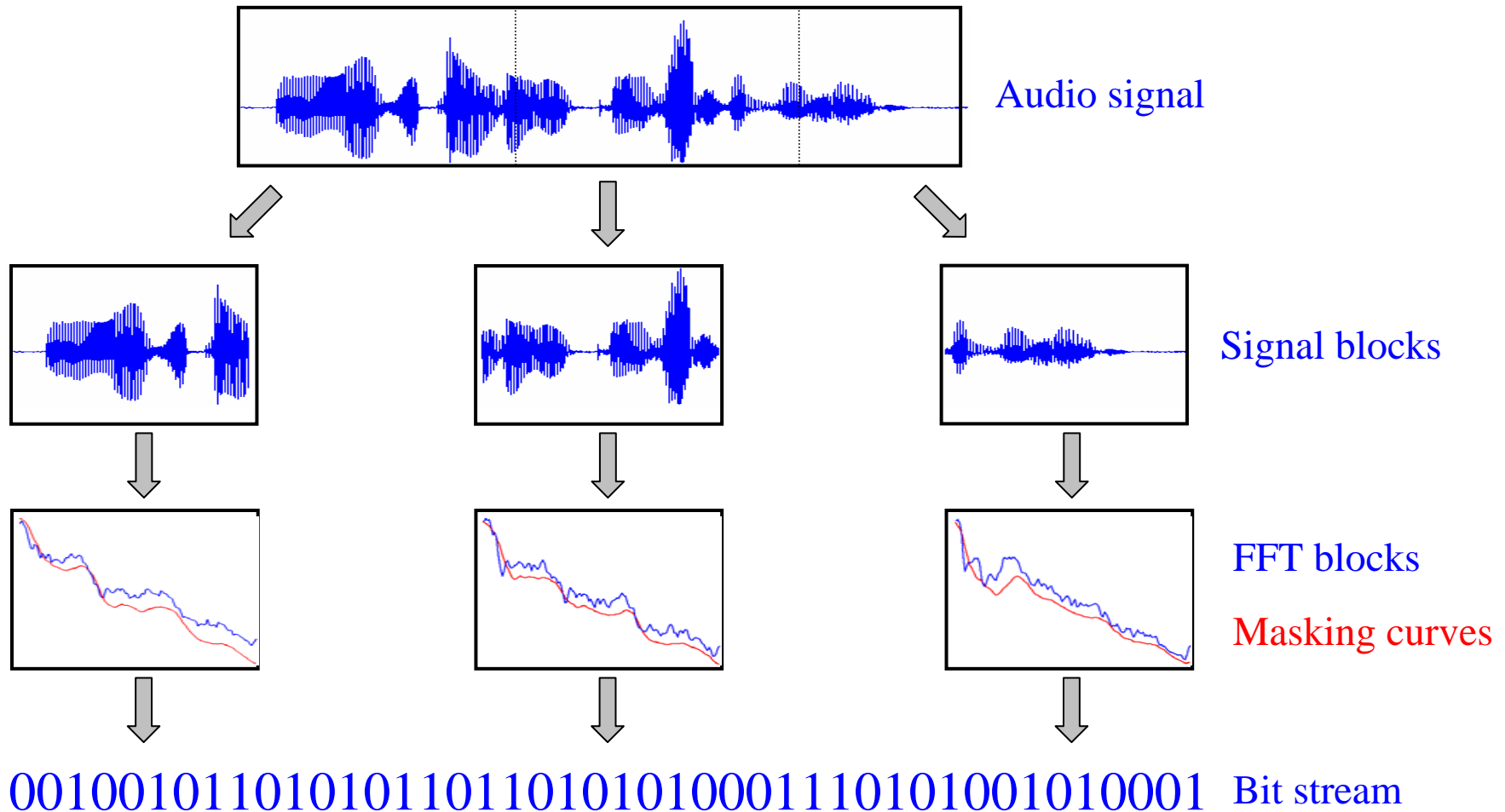
## Bit allocation



# 4. MP3 Standard



## Encoding process



# 4. MP3 Standard



## PCM vs MP3

	<b>PCM</b>	<b>MP3</b>
<b>Bit-Rate</b>	1411 Kbit/s	160 Kbit/s
<b>Bits / Sample</b>	32 bit/sample	2.5 bit/sample



# 5. Impact of MP3

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## Portability



Vinyl



CD Audio



MP3

# 5. Impact of MP3

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## Music sharing



# 5. Impact of MP3



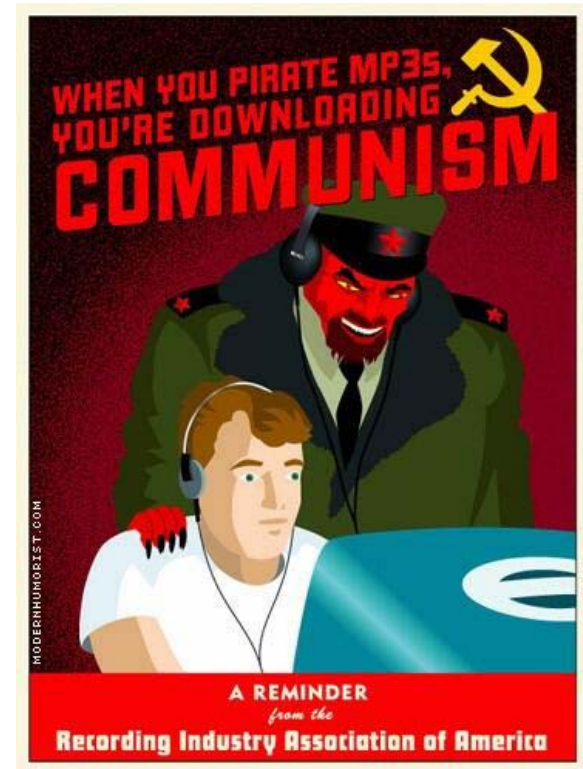
## Legal war against music sharing

*«RIAA sues 12-year old girl for alleged copyright infringement made when she was 7.»*  
CNN, 2004

*«83-year-old grandmother, who had died in December of 2004, accused of swapping rock, pop and rap songs.»*  
The Register, 2005

*«I don't understand, how can they sue me if I don't even have a computer?»*  
James Walls (sued by RIAA), 2006

**Lawsuits against end-users**



**Propaganda by MP3 proponents**

## 6. What if?

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*«In 1991, the project almost died. During modification tests, the encoding simply did not want to work properly. Two days before submission of the first version of the MP3 codec, we found the compiler error.»*

Brandenburg, Fraunhofer Institute

**Thank you for your attention!**

